



Long Term Plan for Foundation Subjects Y5/Y6 Cycle B

	1a	1b	2a	2b	3a	3b
Science	Living Things and Their Habitats (Y5)	Living Things and Their Habitats (Y6)	Electricity (Y6)	Evolution and Inheritance (Y6)	Properties and Changes of Materials (Y5)	
History	Ancient Greece What is the lasting legacy of the Ancient Greek society on our culture?		Vikings The Vikings have had no effect on our lives today, have they?		World War II How did the war affect communities in Great Britain?	
Geography	Volcanoes and Earthquakes	The Globe (Map Skills)	Exploring Eastern Europe (Human Geography Focus)		Energy and the Environment	Our Changing World
Art	2D Drawing to 3D Making	Activism	Brave Colour	Exploring Identity	Take a Seat	Shadow Puppets
Design and Technology	Mechanisms: Pop-up books	Structures (CAD): Bridges	Electrical systems: Steady Hand game	Cooking & Nutrition: Developing a recipe	Textiles: Stuffed toy	
Languages	Phonics 4 Ice Cream	The Weather	My Home	Habitats	The Classroom	Healthy Lifestyles
Music	Y5: Looping & remixing	Y5: Blues	Y6: Dynamics, pitch & texture	Y5: Composition to represent the festival of colour	Y5: South & West Africa	Y6: Composing & performing a leavers song
PE	Handball	Gymnastics	Badminton Dance	Orienteering Benchball	Tennis Swimming	Athletics Swimming
PSHCE	How can use my toolkit to help me deal with uncomfortable feelings?	What is Discrimination?	How can I develop respectful relationships	How Will My Body Change?	How Can I manage Risk and Dares?	How Can I Manage My Money?
RE	What can we find out about a Muslim community? What can we learn about religious diversity in our local area?	What do the Gospels tell us about the birth of Jesus?	How and why do people care about the environment?	Why are Good Friday and Easter Day the most important days for Christians?	So, what do we now know about Christianity? (exploration through the concepts) Statutory Bridging Unit	

<p>Computing</p>	<p>Information Technology 6.9: Spreadsheets Excel or Numbers Computer Science Coding & Computational Thinking Scratch Online Safety 1. Self-Image & Identity KS2 – Self-Image & Identity (NO Y6 Activity)</p>	<p>Information Technology 6.9: Spreadsheets – Excel or Numbers (8 Lessons: Lessons 5-8) Computer Science – Coding & Computational Thinking Scratch Online Safety 4. Online Bullying KS2 – Online Bullying (NO Y6 Activity) * Deliver during AntiBullying Week in November 2. Online Relationships KS2 – Online Relationships</p>	<p>Computer Science – Coding & Computational Thinking Year 5 Pupils 5.1: Coding Year 6 Pupils 6.1: Coding Online Safety 3. Online Reputation KS2 – Online Reputation (Activities 3 & 6) * Deliver during the week of Safer Internet Day in February 5. Managing Online Information KS2 – Managing Online Information</p>	<p>Computer Science – Theory 6.8 Binary Online Safety 6. Health, Wellbeing & Lifestyle KS2 – Health, Wellbeing & Lifestyle</p>	<p>Information Technology 5.4: Databases Computer Science – Coding & Computational Thinking Underground Algorithms BBC: MicroBits * Online Safety 7. Privacy & Security KS2 – Privacy & Security (Activity 3)</p>	<p>Computer Science – Theory 6.6 Networks Computer Science – Coding & Computational Thinking SpriteBox Hour of Code Online Safety 8. Copyright & Ownership</p>
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