



Long Term Plan for Foundation Subjects Y5/Y6 Cycle A

	1a	1b	2a	2b	3a	3b
Science	Animals and Humans (Y5)	Animals and Humans (Y6)	Forces (Y5)	Light (Y6)	Earth and Space (Y6)	Scientist and Inventors
History	Ancient Egypt The Ancient Egyptians have had no impact on today's society, have they?		Mayans Who were the Mayans and what have we learnt from them?		Crime and Punishment How has crime and punishment changed over the years?	
Geography	Hills and Mountains	Map skills (grid references, ordnance survey, using compass)	Trade and Economics (inc Fairtrade)		The Americas	Brazil (Physical features)
Art and Design	Typography and Maps	Making Monotypes	Set Design	Mixed Media Land and Cityscapes	Architecture	Fashion Designer
Design and Technology	Mechanisms: Automata toys	Structures (CAD) Playgrounds	Cooking & Nutrition: Come Dine with me		Textiles: Waistcoats	Digital World: Navigating the World
Spanish	Phonics 3 Goldilocks	The Date	Clothes	Do you have a pet?	At the Café	The Planets
Music	Y6: Film music	Y5: Composition notation	Y5: Musical theatre	Y6: Themes & variation	Y6: Songs of WW2	Y6: Composing & performing a leavers song
PE	Tag Rugby	Gymnastics	Swimming Volleyball	Dance Netball	Fitness Swimming	Athletics Swimming
PSHE	What impact do my actions have on others?	How can I step into someone else's shoes to help resolve disputes?	How can I develop respectful relationships?	What are the positive and negative effects on my physical, emotional and mental health?	What does 'permission' mean?	What does 'community' mean?
RE	Moses and the Jewish Faith	The Importance of the Synagogue What are the Themes of Christmas?	What do Christians believe about god?	Why is the Last Supper so important to Christians?	How are Jewish beliefs expressed in the home?	Why do people use rituals today?
Computing	Information Technology 6.4 Blogging Computer Science – Coding & Computational Thinking Lightbot Hour of Code Online Safety 1. Self-Image & Identity	Information Technology 5.5 Game Creator Computer Science – Coding & Computational Thinking Unplugged Activity: Flanimals / Crazy Characters Online Safety 4. Online Bullying KS2 – Online Bullying 2. Online Relationships	Computer Science – Coding & Computational Thinking Year 5 Pupils 5.1: Coding Year 6 Pupils 6.1: Coding PuppetPals 2 School Edition app Online Safety 3. Online Reputation	Information Technology 5.8: Word Processing – Coding & Computational Thinking Scratch – 'Scratch Coding Cards' Online Safety 6. Health, Wellbeing & Lifestyle	Information Technology 5.8: Word Processing Computer Science – Coding & Computational Thinking SpriteBox Code Hour App Online Safety 7. Privacy & Security KS2 – Privacy &	Information Technology 5.6: 3D Modelling Minecraft Computer Science – Coding & Computational Thinking Unplugged Activity Online Safety 8. Copyright & Ownership KS2 – Copyright & Ownership



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		KS2 – Online Relationships	KS2 – Online Reputation 5. Managing Online Information	KS2 – Health, Wellbeing & Lifestyle	Security (NO Y5 Activity)	(Activities 1 & 4)
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